



# JIABAO PENG

## 3D Designer / Animator

jiabaopeng2017@gmail.com  
jiabaopeng.com

### EDUCATION

#### Pratt Institute

2017 - 2022

B.F.A

3D Animation Major

Performance Study Minor

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### SKILL

3D Modeling

3D Lighting & Rendering

3D Animation

Post production & VFX

Storyboarding

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### PROGRAM

MAYA

Blender

ZBrush

Substance Painter

Adobe Suites

Houdini

Nuke

Marvelous Designer

Unity

### PROJECT

#### • Puberty (2022)

It is a 3D animated film that lasts two and a half minutes. The story is about a Chinese teenager exploring her sexuality through a conflict with her friend. The theme is self-discovery and social interaction during adolescence. It has been included in 8 film festivals in the United States and Spain.

Best Direction Award  
Honorable Mention

Wildsound Feedback Festival  
Oniros Film Award

#### • Virtual Gallery (2022)

I participated in a virtual reality exhibition with the original design of a panorama environment based on the music that the composer provided. It's a stylized valley in a fantasy world with low-poly models and pure color variation.

#### • BALBOA (2020)

It's a 2-minute 3D animated film about a Spanish conquistador overcoming his obstacles and discovering the Pacific, adapted from historical fiction. It focuses on compositing 3D rendering with a 2D background showing the environmental difference under the weather change.

### EXPERIENCE

2022 May - 2022 Dec

#### 3D Freelancer

I made an advertisement for a retail brand and highlighten their children's snacks. I modeled and textured a 3D Game Boy and animated the Tetris loop. Then, I rendered and composited as a completed animated video.

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2022 May - 2022 Aug

#### 3D Intern Flakebook Studio

I Designed 3D virtual reality galleries and collaborated with the composer. Also, I learnt basic knowledge of online NFT market.

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2020 May - 2020 July

#### Animation Intern Mico World Studio

I made storytelling animations to promote a social entertainment app. I'm responsible for advertising their mobile party games and highlighting the users' experience.

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2018 May - 2018 Dec

#### 3D Modeling Volunteer Taishang Studio

I made low-poly models for children's game and learnt 3D animation professional pipeline.